

SoliderSound

Go-Compose User Manual

Overview

Go-Compose is an offline-first desktop app for generating full songs and instrumentals on macOS and Windows. After one-time license activation, generation runs entirely on-device using GPU acceleration — no cloud processing and no internet required for creation.

- Creation modes: Full Song (vocals + lyrics + instrumental) and Instrumental (beats only).
- Output formats: MP3, WAV, FLAC.
- Privacy: no analytics, telemetry, or advertising trackers.
- Internet required only for license activation/deactivation (and optional update checks).
- Processing runs on-device with GPU acceleration (Metal on Apple Silicon; NVIDIA GPU acceleration on Windows).

Quick start

- Download Go-Compose from solidersound.com (create an account or sign in).
- Open the app and complete license activation (internet required once).
- Choose Mode: Full Song or Instrumental.
- Select a Genre, then fill in your creative direction (Title, prompt, etc.).
- Optionally set BPM and Duration, or leave on AUTO.
- Click Generate.
- When generation finishes, preview with the waveform player, then Download.

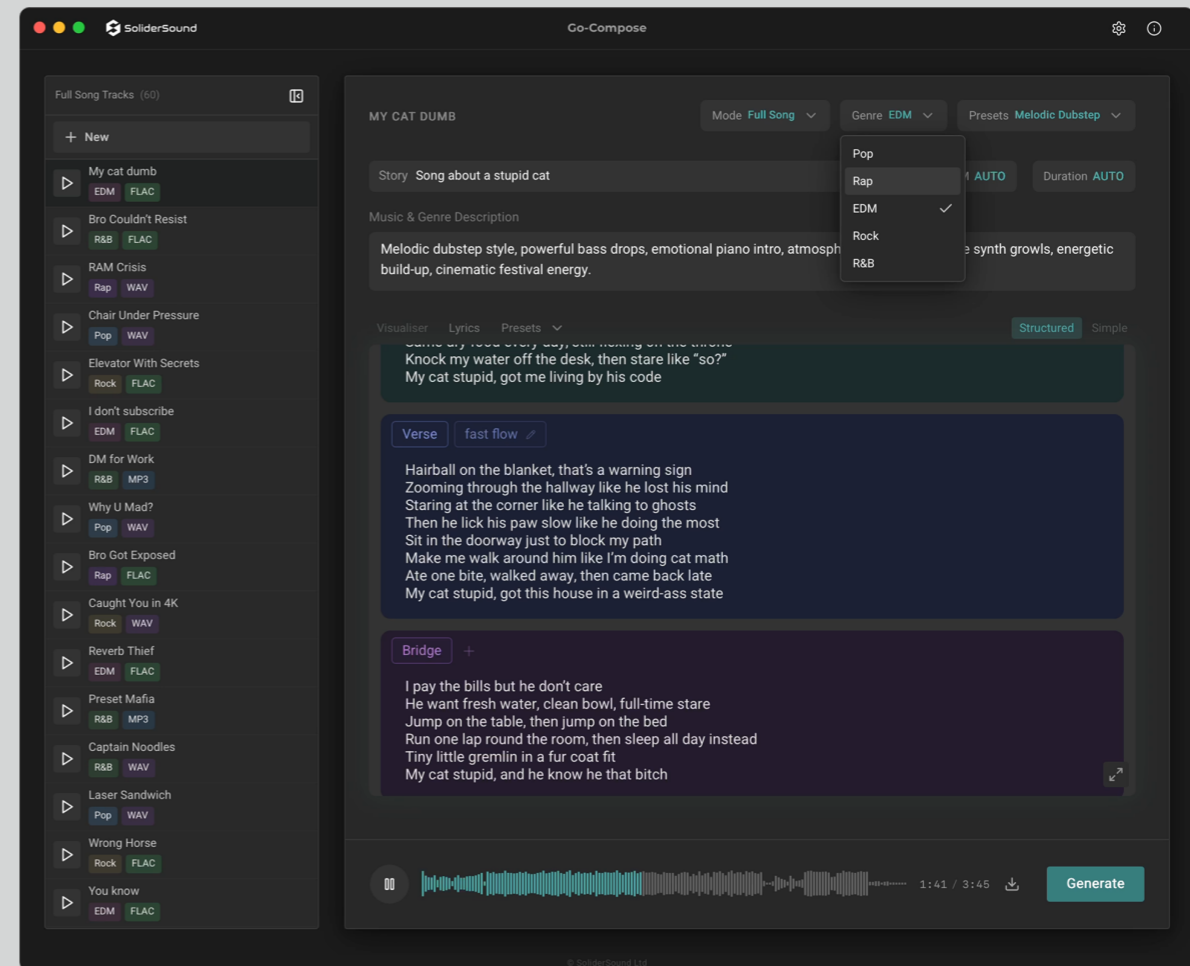
System requirements

- macOS 14.0 or later on Apple Silicon (M1 / M2 / M3 / M4 series or later).
- Windows 10 (64-bit) or later with an NVIDIA GPU (6 GB VRAM minimum).
- macOS RAM: 24 GB (Balanced), 32 GB (Standard Quality), 36 GB (Studio Quality).
- Windows RAM: 16 GB minimum.
- Disk: macOS at least 15 GB; Windows at least 25 GB free disk space.

Compose basics

Compose is the main workspace. Choose a mode, select a genre/beat type, then describe what you want to make.

- Full Song: generates vocals, lyrics, and instrumentals (Rap, Pop, EDM, Rock, R&B).
- Instrumental: generates beats without vocals (Rap Beats, Lo-fi Beats).
- Music & Genre Description is the primary driver of musical output.
- BPM and Duration can be set manually or left on AUTO.
- BPM can be adjusted via a scrub control.



Presets & lyrics

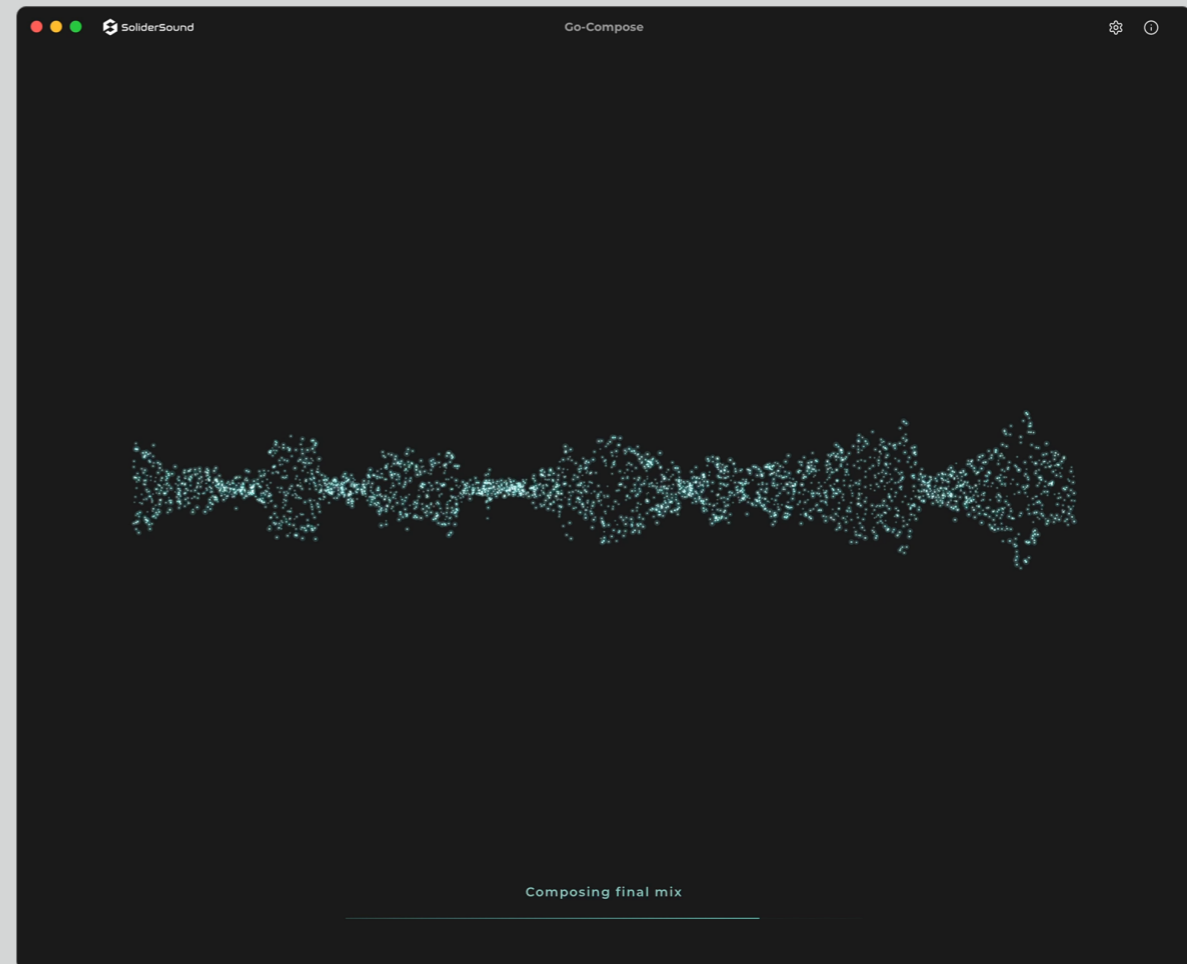
Presets speed up iteration by saving and recalling prompts (and lyrics in Full Song mode).

- Prompt presets: Default clears the prompt; built-in presets are provided per genre; user presets are stored locally.
- User presets: save with “+ Save new” (name up to 32 characters). Delete includes a short undo window.
- Lyrics editor (Full Song): Structured mode organizes sections (Intro, Verse, Chorus, Bridge, etc.); Simple mode is free-form text.
- Expand view: full-screen lyrics overlay; press Escape to close.

Generating

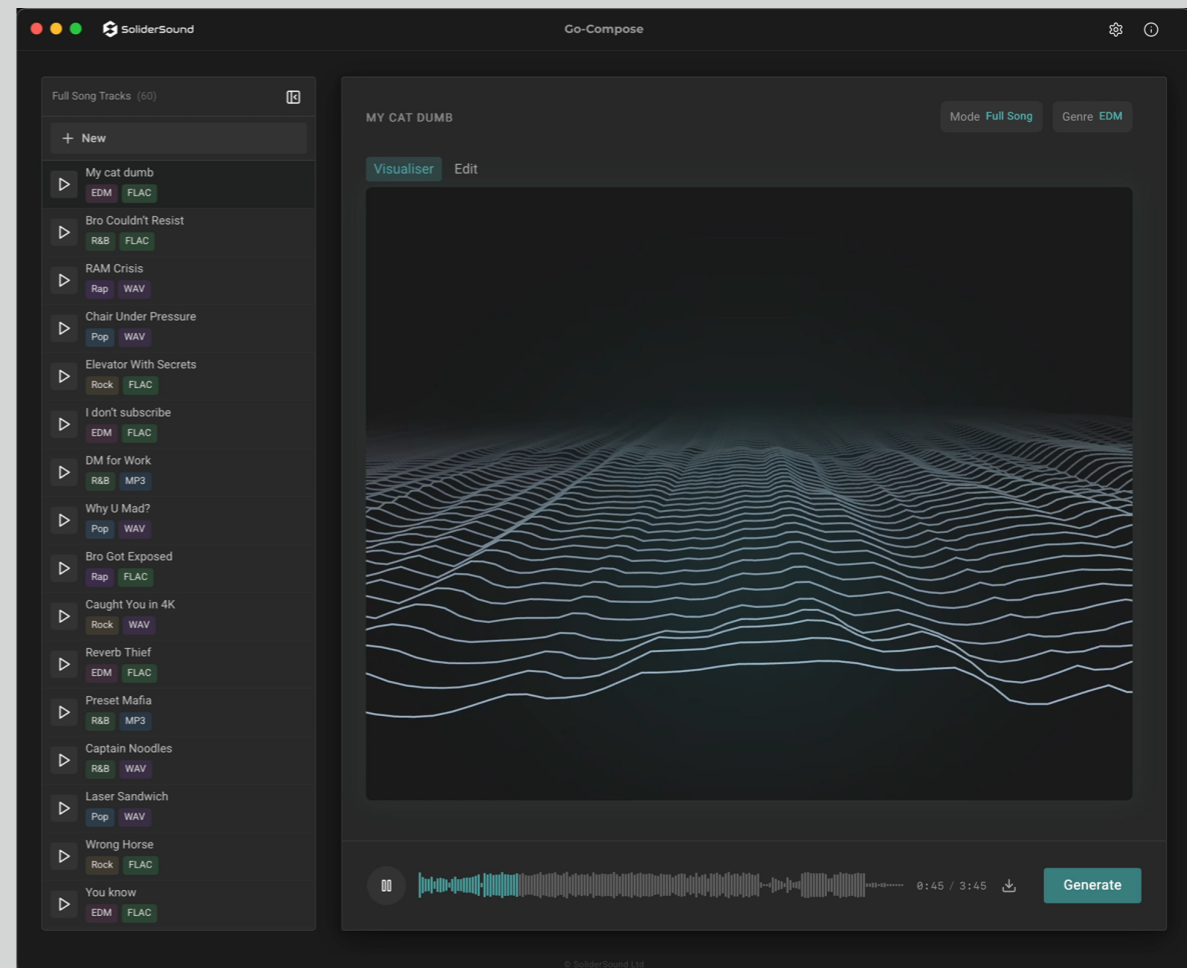
Click Generate to start. A progress overlay shows the current stage and advances monotonically.

- Stages: Initializing neural engine → Neural Engine Processing → Composing final mix → Mastering → Finalizing composition.
- When complete, the track is available immediately for playback and is added to the sidebar history.



Playback

- Waveform player: click to seek, drag to scrub; smooth micro-fades avoid pops; shows current time and duration.
- Download saves the track in the output format selected in Settings (MP3/WAV/FLAC).
- 3D frequency visualiser: real-time spectrum view; hover highlights lines; click to play/pause; GPU-efficient (does not render when not visible).
- Full Song: visualiser replaces the lyrics area when activated.
- Instrumental: visualiser is always visible below the form fields and can be expanded; it is desaturated before audio is generated.



History, export & settings

- Track history: sidebar lists generated tracks; includes a compact waveform player per track; click any entry to reload its original settings; rework by editing fields and generating a new version.
- Export & download: download from the player or sidebar menu; files save to the system Downloads folder; default filename uses the track title.
- Settings: output format (MP3/WAV/FLAC), quality (Min/Mid/High/Ultra), default duration, AI assist toggles, diagnostics export.
- AI engine level (advanced): macOS (24/32/36 GB RAM). Windows requires 16 GB RAM minimum and an NVIDIA GPU with 6 GB VRAM minimum.
- Sidebar can collapse to an icon-only view with a smooth collapse/expand animation.

Licensing & support

Internet is required only for license activation and deactivation. Generation runs offline after activation.

- First launch: activate with your email/password (one-time internet requirement).
- Transfer to another Mac: Settings → Account → Deactivate (internet required), then activate on the new device.
- Device limit: each license is tied to one device at a time. If you try to activate on a second device, you'll see "License is active on another device". Deactivate first to transfer.
- Troubleshooting: first run may take longer while the neural engine prepares local assets; if generation fails, retry at a lower quality and confirm RAM recommendations.

Support

support@solidersound.com

www.solidersound.com